

Motion-coherent Affinities for Hypergraph based Motion Segmentation

CAIP 2017

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VISCODA

VISCODA GmbH

- Foundation: August 2011
- Small to medium sized enterprise

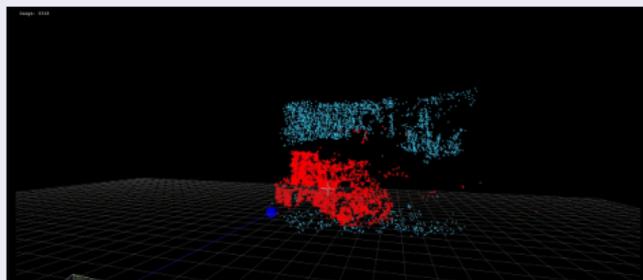
Key Technologies

- Strong background in Computer Vision
 - Structure from Motion (SfM)
 - Real-time processing
- Software development / series production VW/AUDI: ADAS (zFAS)
- Real-time structure from motion
 - Moving obstacle detection
- EU Project 5GCAR
- ...

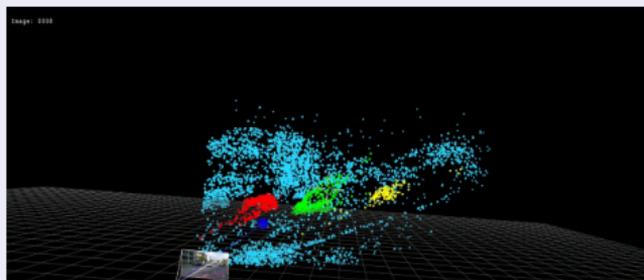
Motivation

Scene Reconstruction including Moving Objects

- Motion Segmentation using feature trajectories
- *Multiple* Structure from Motion
- Composition of scenes



3D Scene Reconstruction

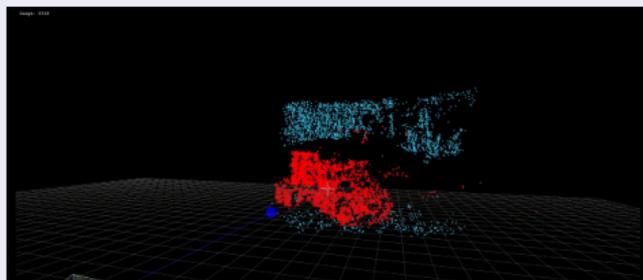


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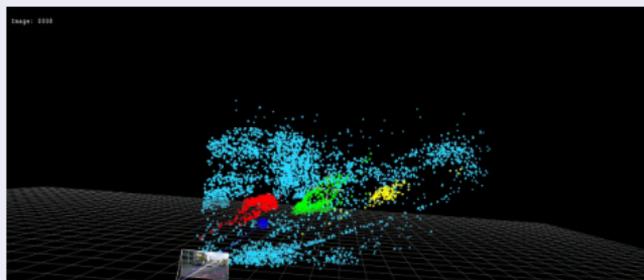
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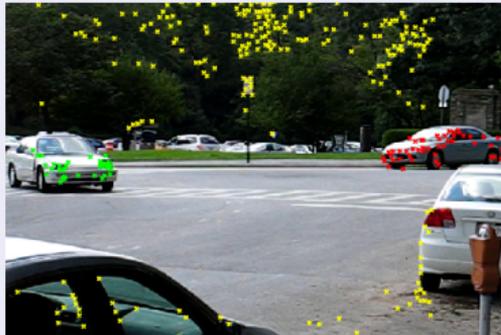
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- ① Motion Segmentation based on Hypergraphs
- ② Incorporation of Motion-coherent Affinities
- ③ Experimental Results
- ④ Conclusions

Motion Segmentation

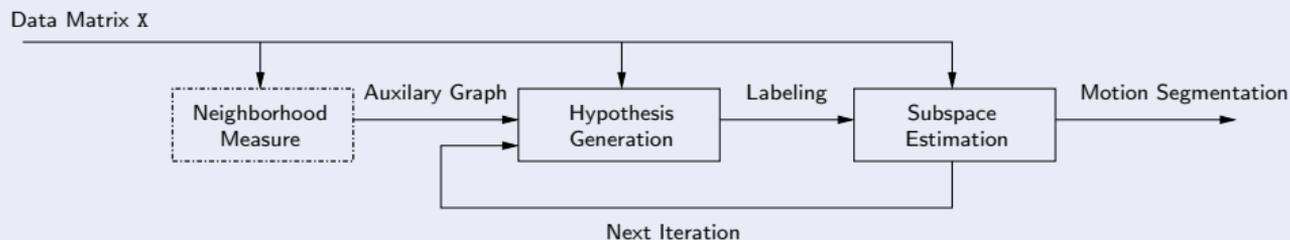
- Goals:**
- Classify trajectories to different motions
 - Subspace estimation based on hypothesis generation and validation: (*sampling*)
 - Hypergraphs incorporate higher order similarities
 - Pulak et al. (ECCV 2014): large hyperedge degrees beneficial

Hopkins155 Benchmark



- 155 sequences
- Trajectories of features visible in all frames
- Ground truth annotations

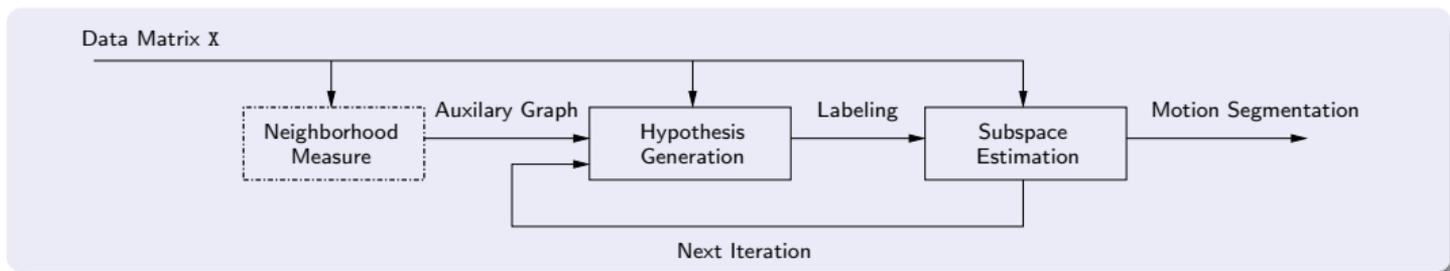
Reference Method (Pulak et al. ECCV 2014)



Auxiliary Graph: Guides sampling

Hypothesis Generation: Swendsen-Wang sampling using Random Cluster Model (RCM)

Subspace Estimation: Compute motion models and measure subspace error



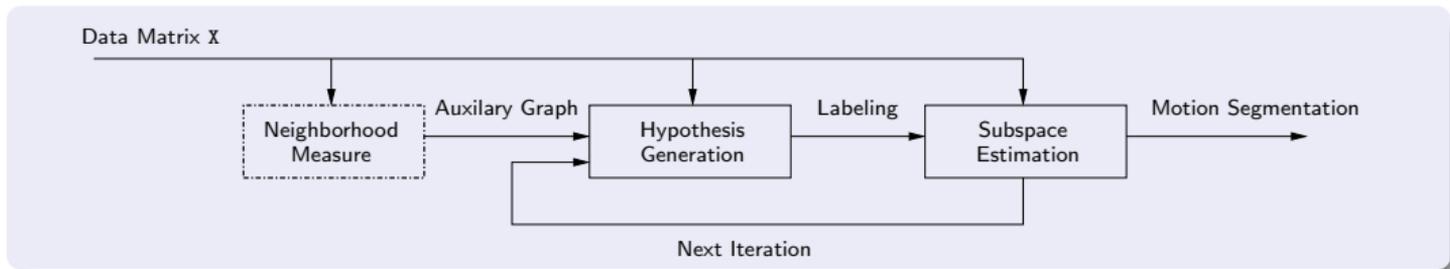
Auxiliary Graph

- Neighborhood structure: Graph G

Neighborhood Measure: Spatial Proximity

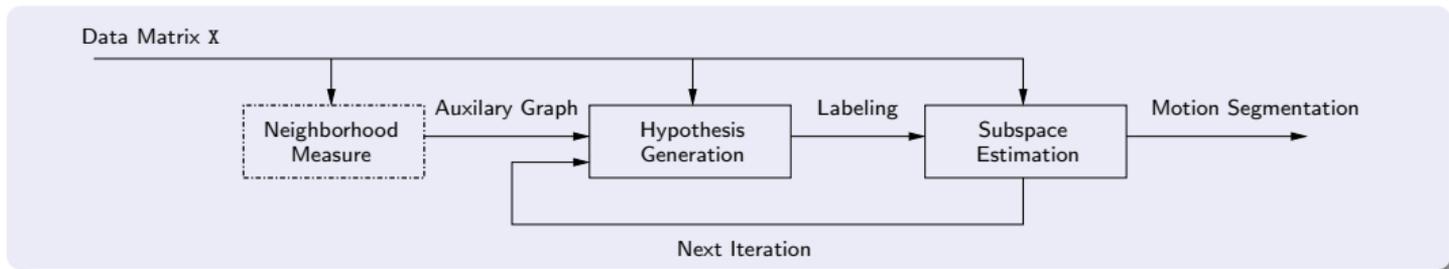
- k -nearest neighbor algorithm ($k=3$)
- Vertices v_i, v_j in G are connected if v_i is a k -nearest neighbor of v_j





Hypothesis Generation

- Uses auxiliary graph
- Random Cluster Model / Swendsen-Wang sampling
 - Edge probabilities based on neighborhood distances
 - Bond variable switches edges on / off
 - Condition: random number $<$ edge weight



Subspace Estimation

- Compute motion models of the current labeling
- Determine subspace error

Auxiliary Graph

- Increases probability to generate a clean sample
- Reduces required number of samples

Hopkins155 Example



- Nicely separated subgraphs
- No edges between different motion models
- Usual case in Hopkins155 benchmark
- Provides only trajectories which are visible in every frame
- Short trajectories removed

Auxiliary Graph

- Increases probability to generate a clean sample
- Reduces required number of samples

MTPV Example



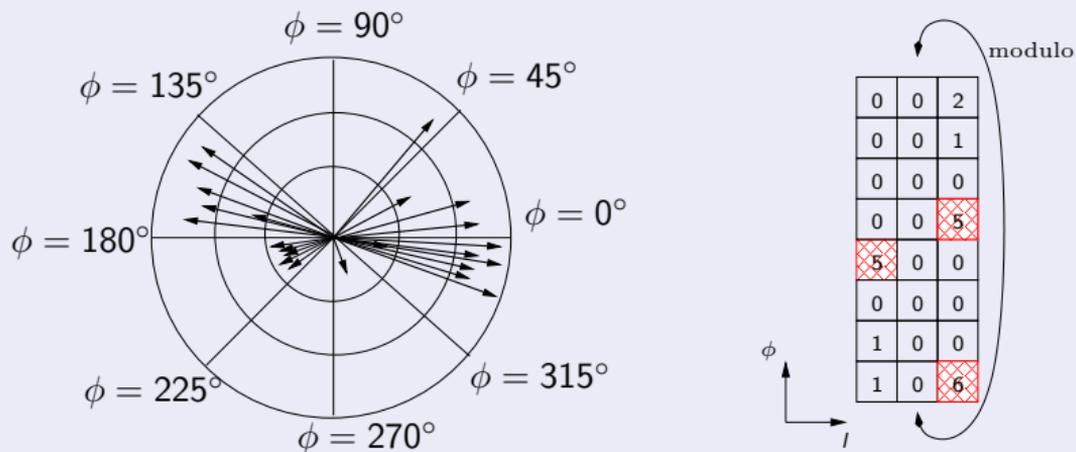
- MTPV more challenging
 - Benchmark includes short trajectories as well
- Spatial distance not a good measure for building auxiliary graph
- ⇒ Auxiliary graph less beneficial

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Design New Auxiliary Graph

- Incorporation of trajectory motion information
- Use two-dimensional motion histogram:
 - Avoid edges between different local maxima
 - Use spatial proximity for data points in a dominant motion



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- Segmentation error: wrongly classified trajectories
- Results given for different trajectory lengths f_s (generate subsequences)

Segmentation Error [%] on Benchmark Hopkins155

f_s	Mean		Median	
	reference	proposed	reference	proposed
3	7.96	7.03	0.84	0.67
4	5.76	5.32	0.0	0.0
5	4.94	4.71	0.0	0.0
6	4.64	4.36	0.0	0.0
7	3.79	3.61	0.0	0.0
8	4.03	3.58	0.0	0.0
9	3.76	3.75	0.0	0.0
10	3.87	3.83	0.0	0.0

- Segmentation error: wrongly classified trajectories
- Results given for different trajectory lengths f_s (generate subsequences)

Segmentation Error [%] on Benchmark MTPV

f_s	Mean		Median	
	reference	proposed	reference	proposed
3	26.96	21.06	32.27	22.60
4	21.30	14.20	22.83	0.51
5	19.91	12.69	17.87	0.29
6	18.27	12.60	9.74	0.30
7	19.01	11.09	12.30	0.23
8	18.66	12.09	10.75	0.25
9	17.46	11.18	1.21	0.24
10	16.83	11.16	1.87	0.24

Mean Computation Time in Seconds

Benchmark	Mean		Median	
	reference	proposed	reference	proposed
Hopkins	8.83s	2.49s	5.53s	2.12s
MTPV	7.98s	4.30s	4.26s	2.75s

- Lower graph complexity leads to smaller computation times

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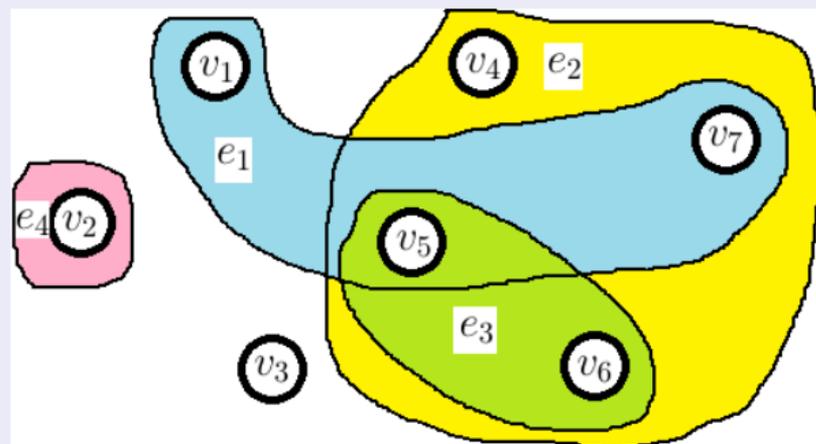
Analysis: Hypergraph-based Motion Segmentation

- State of the art approach (Pulak et al. ECCV 2014) provides general solution
- Good performance on Hopkins155
 - Spatial proximity used in auxiliary graph good choice
- Decreased performance on MTPV benchmark
 - Short trajectories → spatial proximity less beneficial

Proposal: Motion-Coherent Affinities

- Improves auxiliary graph
- Similar performance on Hopkin155
- Significantly improved performance on MTPV (up to 40%)
- Decreased computation time

Hypergraph



Vertices #	Degree
1	1
2	1
3	0
4	1
5	3
6	2
7	2

Edge #	Degree
1	3
2	4
3	2
4	1

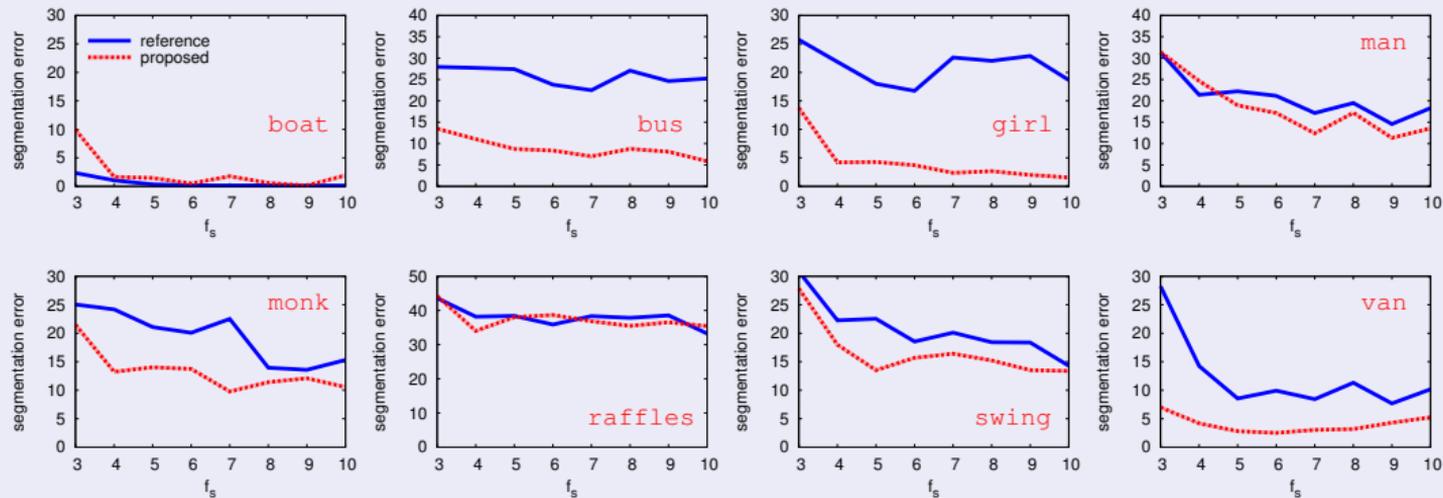
$$H = (V, E)$$

$$V = \{v_1, v_2, v_3, v_4, v_5, v_6, v_7\}$$

$$E = \{e_1, e_2, e_3, e_4\}$$

$$= \{\{v_1, v_5, v_7\}, \{v_4, v_5, v_6, v_7\}, \{v_5, v_6\}, \{v_2\}\}$$

Mean Segmentation Error [%] on MTPV Benchmark



Median of Segmentation Error [%] on MTPV Benchmark

